GUNNAR
TECHNOLOGY EYEWEAR

MLG PHANTOM

ADVANCED GAMING EYEWEAR

FRAME	LENS	SKU/UPC
snow/onyx	amber	PHA-04201 811127012230
gloss onyx	amber	PHA-00101 811127011431
heat/carbon	amber	PHA-05601 811127014913
neptune	amber	PHA-05201 811127014029

MLG PHANTOM NEPTUNE

When there's no time to blink, the Phantom doesn't disappoint. With the second largest lens coverage in the ESPORT series, its highly wrapped configuration and headset compatible temples help achieve an optimal visual experience. Fueled by GUNNAR's i-AMP lens technology, the MLG Phantom is a vital component to help you nab those extra frags.

AVAILABILITY

now

MSRP

$79.00

SPECIFICATIONS

eye size:
60 mm

temple length:
120 mm

bridge width:
16 mm

lens height:
34 mm

weight:
25 grams
(without packaging)

KEY FEATURES

- Adjustible silicone nose pads provide a customizable fit;
- Fastener free hinge design and high tensile steel construction create incredible durability;
- Gently curved temples provide necessary retention to keep eyewear in place;
- Ultra slim temples distribute headphone pressure to ensure headset compatiibility;
- Interchangeable sockets create endless design and customization options;
- One piece front construction eliminates all welds, screws and other potential points of failure;
- Flexible temples conform and ergonomically fit a wide range of head and face shapes;
- Wide format lenses create a panoramic viewing field for high resolution viewing.

PACKING

blister:

master cartons of 2 each
with inner packs of 20

- pcs: 1
- h x w x d: 12.06 x 19.05 x 6.35 cm
- weight: 150 g

inner carton:
70 x 22 x 25 cm

master carton:
71 x 44.5 x 26 cm

paperbox:

master cartons of 8 each
with inner packs of 10

- pcs: 1
- h x w x d: 5.08 x 18.57 x 8.25 cm
- weight: 105 g

inner carton:
28 x 19.5 x 25 cm

master carton:
57.8 x 42.2 x 38 cm

Register your GUNNAR product
www.gunnars.com/register

Certification
CE

Country of Origin
customized, designed, and produced by GUNNAR® USA; assembled in China

More Info
http://www.gunnars.com/shop/mlg-phantom.html